



MORE INFO



MUSIC – SOUNDS GOOD

Your sound- your future

Love music? Want to turn your passion into a career?

Whether you're into performing, producing beats, writing songs, working behind the scenes or just want to learn how to play an instrument - this upcoming course is your backstage pass to the industry.

This course gives you the chance to learn the basics of music performance and composition, sound production techniques and the business side of music.

This course will help you gain skills to be a Studio Assistant, Entry-Level Performer, Music Retail Assistant, Stagehand, Road crew and Live Sound Tech.

Train with industry pros and learn in a creative environment.



NATIONALLY RECOGNISED
TRAINING

RTO No: 4181

CCG is a Registered Training Organisation (RTO No. 4181) and provides Nationally Recognised Training. Our training will provide you with a qualification that is recognised across Australia. This training is delivered with Victorian and Commonwealth Government funding.

Want to be the first to know when enrolments open?

Please register your expression of interest with your school VDSS Coordinator for 2027 start.

Duration:

One year

Location:

CCG Warragul and Leongatha campuses

0526

**A VET Delivered to
Secondary Student
Certificate II
qualification can
lead to:**



Further training



Employment



Traineeship



Pre-apprenticeship

Qualification: CUA20620 - Certificate II in Music
Duration: One year
Location: CCG Warragul and Leongatha campuses

Course content		Hours
BSBTWK201	Work effectively with others	40
BSBWHS211	Contribute to the health and safety of self and others	20
CUAMLT211	Develop musical ideas and knowledge	25
CUAMPF111	Develop skills to play or sing music	70
CUAMPF112	Perform simple musical parts in ensembles	70
CUAMPF211	Perform simple musical pieces	70
CUASOU211	Develop basic audio skills and knowledge	40
CUAIND211	Develop and apply creative arts industry knowledge	20
Total		355

VET DELIVERED TO SECONDARY STUDENTS

www.ccg.asn.au/vdss



CCG

Community
College
Gippsland